Texas Junior Golf Alliance Invitational

Tempest Golf Club | Gladewater, TX October 30-31, 2021



TERMS OF COMPETITION

Play is governed by the 2019 Rules of Golf as approved by the United States Golf Association and R&A, its Interpretations and clarifications, 2021 Legends Junior Tour Local Rules and Terms of the Competition ('Hard Card') and where applicable, the following Local Rules. All Local Rules listed on Tempest Golf Club scorecards, notice boards or posted on the course are **NOT** in effect for this event. Unless otherwise noted, penalty for breach of a Local Rule is the general penalty.

- 1. **FORMAT:** The competition is scheduled for 36 holes of stroke-play competition.
- 2. <u>CADDIES:</u> Rule 10.3a is modified in this way: A player must not have a caddie during the round.
- 3. <u>TEES:</u> The Boys 15-18 division will play from the **BLUE LJT** tee markers. The Boys 14 & Under division will play from the **WHITE LJT** tee markers. The Girls 12-18 division will play from the **RED LJT** tee markers.
- 4. <u>AUTOMOTIVE TRANSPORTATION:</u> Players must walk at all times during play of any hole, and must not use or accept automotive transportation unless acting under the direction of an LIT Referee. Push/Pull carts are permitted. Players may accept rides in a golf cart in between play of any two holes.
- SCORING: Scores will be verified at the designated LJT scoring area behind the 18th green.
- 6. PROCEDURE FOR TIES: In the event of a tie for the overall champion, a sudden death hole-by-hole playoff will be conducted, until a winner is declared. The playoff will occur immediately after all scores have been verified. All other ties for tournament awards will be decided by a scorecard playoff.

SUPPLEMENTAL RULES OF PLAY

- 7. Out of Bounds: In addition to the items listed on the 2021 LIT Hard Card, Out of Bounds is the inside edge/curbing (golf course side) of:
 - a. Paved roadways & parking lots;
 - b. Chain-Linked Fencing
 - c. Black Cast-Iron Fencing

Note 1: A ball coming to rest on or beyond a paved roadway is out of bounds, even if it comes to rest on another part of the course that is in bounds for other holes.

Note 2: Any White Lines found on the Golf Course DO NOT define Out of Bounds.

- 8. <u>Drop Zones, #4, #10, #12:</u> As an additional option to Rule 17.1, if a ball is in the yellow penalty area fronting the green on the following holes, including when it is known or virtually certain that a ball that has not been found came to rest in the yellow penalty area, the player may drop the original ball or another ball in the dropping zone. The dropping zone is a relief area under Rule 14.3.
 - a. Hole No. 4: Approximately 85 yards
 - b. Hole No. 10: Approximately 60 yards
 - c. Hole No. 12: Approximately 130 yards
- 9. Permanent Elevated Power Lines: If it is known or virtually certain that a player's ball hit a power line [or tower or a wire or pole supporting a power line] during the play of a hole, the stroke does not count. The player must play a ball without penalty from where the previous stroke was made.
- 10. Obstructions: The following are deemed to be obstructions for which relief is available without penalty under Rule 16.1:
 - a. Decorative stones adjacent to paths
 - All flower beds and ornamental plantings that are completely encircled or close to an obstruction are deemed to be part of the same obstruction
 - c. Housing Lot Construction Signs
 - d. Concrete drainage ditches that are not marked as a Red Penalty area
 - e. Black erosion fencing
 - f. On-course restrooms/water coolers adjacent to paths.
 - g. White erosion netting (just for lie of the ball)
- 11. <u>Doubt as to Procedure:</u> A player who is uncertain about the right procedure while playing a hole may complete the hole with two balls without penalty under Rule 20.1c(3). The player must decide to play two balls before making a stroke and choose which ball will count if the Rules allow the procedure used for that ball. The player MUST report the facts to the committee before returning the scorecard or is subject to disqualification.
- 12. Pace of Play: The established Pace of Play for Tempest Golf Club is 4 hours and 39 minutes for 18 holes. The time to complete each hole is printed on the scorecard and the LIT Pace of Play Guidelines are listed on the reverse side of the scorecard.