

## QUALIFYING INFORMATION FOR PLAYERS

### **HOST CLUB**

Dallas Athletic Club (Blue Course)  
4111 Dallas Athletic Club Drive  
Dallas, TX 75228

**FORMAT/QUALIFYING PLACES:** 18 Holes of Stroke Play. The field of 132 players will compete for five (5) qualifying places and two (2) alternate positions in the 2022 U.S. Mid-Amateur Championship to be played September 10-15, 2022 at the Championship venue of Erin Hills in Erin, WA and the Stroke Play co-host venue of Blue Mound Golf & Country Club in Wauwatosa, WI.

**TOURNAMENT YARDAGE BOOK:** The Texas Golf Association has partnered with Strackaline for its players to purchase Strackaline Tournament Yardage Books for USGA Qualifying. Use the code "TXGA" to receive the discount or [click here](#) to order. **Note: Orders should be given a full week for order processing and delivery.**

**CHECK-IN:** Upon arrival, please proceed to Check-in Tent to receive Hole Location Sheet, Players Notice, Pace of Play Guidelines, Evacuation Plan, etc.

**STARTING TIMES:** Player Information will be released on Thursday, July 21<sup>st</sup>. Pairings and Starting times will be released on Thursday, August 4<sup>th</sup>. Starting times, pairings and complete results can be found by visiting the Texas Golf Association website at [www.txga.org](http://www.txga.org).

**PRACTICE RANGE:** Opens at 6:30 am

**CADDIES:** Caddies are permitted, but must be provided by the player. Caddies must walk.

**TRANSPORTATION:** Players **MUST WALK** at all times during the stipulated round but are permitted to use transportation when furnished by the Committee (Officials and Shuttles). Push/Pull Carts are allowed.

**SPECTATOR CARTS:** Spectator carts are not permitted.

**PRACTICE ROUND AVAILABILITY:** Please contact Pro Shop to schedule tee times. Dallas Athletic Club / 972-279-6517. The cost of the practice round is \$45. Cart fee not included.

**PLAYOFF:** In the event of a tie for the last qualifying places, there will be a hole-by-hole playoff to determine the final qualifiers and the 1st and 2nd alternate if necessary. All announcements regarding the play-off will be made at the public scoreboard upon completion of the qualifying round.

**FOOTWEAR:** Shoes with traditionally-designed spikes (regardless of composition, i.e., ceramic, plastic, etc.) or spikes, regardless of design, comprised either entirely or partially of metal (if such metal may come in contact with the course) are prohibited during the stipulated round. Penalty for breach of this condition: DISQUALIFICATION.

**GROOVES:** The players clubs **must conform** to the grooves and punch mark specifications in The Rules of Golf that are effective from January 1, 2010 (see Model Local Rule G2)

**DISTANCE MEASURING DEVICES:** A player may obtain distance information by use of a distance-measuring device. If during the **stipulated round** a player uses the device to gauge or measure other conditions that might effect his play (e.g. elevation changes, wind speed, etc.) the player is in breach of **Rule 4.3**, for which the penalty is Two Strokes and for any subsequent offense of **Rule 4.3 – Disqualification**.

**ONE BALL CONDITION:** As a reminder to all players the "One Ball Condition" is in effect for Qualifying, see Model Local Rule G4.

**U.S. Mid-Amateur Qualifying**  
**Dallas Athletic Club | Dallas, TX**  
**August 9, 2022**



**EVACUATION PLAN:** In the event of a discontinuance of play during the qualifier, players must adhere to the evacuation plan distributed by the Committee at Check-in Tent.

**QUALIFYING ROUND FEES:** Fees are included in the USGA championship entry fee.

**GOLF SHOP/LOCKER ROOM/PRACTICE AREAS:** Players will have access to the Clubhouse and Practice Areas.

**PERSONAL APPEARANCE:** In Local and Sectional Qualifying stages and the Championships proper, players must be neat in appearance with respect to clothing and personal grooming. The Committee in charge decides whether this requirement has been met, and has the authority to withdraw the entry of a player who does not comply. The wearing of short pants is permitted in this Local Qualifier.

**FOOD SERVICE:** Food and Beverage will be available for cash purchase at Dallas Athletic Club.

**LOCAL ACCOMMODATIONS:** There are a number of hotels available nearby in the Dallas area.

**OFFICIAL IN CHARGE:**

Tim Gamso  
214-914-3746  
[tingamso@aol.com](mailto:tingamso@aol.com)



# 2022 U.S. Mid-Amateur I Dallas Athletic Club

## Course Listing: Hole by Hole



### Dallas Athletic Club (Blue Course)

#### U.S. Mid-Am Qualifier

Slope / Rating: 73.8 / 140

Hole	1	2	3	4	5	6	7	8	9	Out
Par	5	4	5	3	4	4	3	4	4	36
Yardage	520	412	583	206	408	388	192	350	387	3446
Pace of Play	16	15	18	15	16	15	14	15	16	02:20

Hole	10	11	12	13	14	15	16	17	18	In
Par	5	4	4	5	3	4	3	4	4	36
Yardage	507	367	350	529	176	393	191	445	426	3384
Pace of Play	16	15	16	18	14	15	15	16	16	02:21

Total  
72  
6830



# Field List

Dallas Athletic Club (Blue Course) | Tue, August 9 2022

<u>Name</u>	<u>City</u>	<u>Name</u>	<u>City</u>
Abel, Derek (a)	Dallas	Gunter, Garrett (a)	Dallas
Addison, Lance (a)	Irving	Halbardier, Ford (a)	Dallas
Allan, Dan (a)	Celina	Hammer, Jordan (a)	Mckinney
Amerine, Travis (a)	Dallas	Hannabury, Shane (a)	Dallas
Amparan, Colby (a)	Fort Worth	Harris, Curtis (a)	Lipan
Anderson, Eric (a)	Granbury	Harrison, Field (a)	Dallas
Andrew, John (a)	Fort Myers	Haslam, Robert (a)	Houston
Ashy, Michael (a)	Dallas	Heffley, Andrew (a)	Fort Worth
Barker, Matthew (a)	Bossier City	Heidrick, Sean (a)	Mckinney
Barton, Scott (a)	Dallas	Hollingshaus, Taylor (a)	Dallas
Bates, Justin (a)	Bartonville	Holtgrieve, Steven (a)	Irving
Bills, Gant (a)	Plano	Honea, Zach (a)	Dallas
Black, Jj (a)	Dallas	Indovina, Ryan (a)	Dallas
Buchanan, Andrew (a)	Highland Park	Irving, Joshua (a)	Dallas
Burgess, Ryan (a)	Dallas	Jackson Jr., Bill (a)	Dallas
Buttarazzi Jr., Michael (a)	Dallas	Janneck, Freddie (a)	Fort Worth
Caliendo, Cj (a)	Dallas	Jennings, Brian (a)	Dallas
Csipkes, Jay (a)	Mckinney	Kirk, Chris (a)	Redondo Beach
Dean, Destry (a)	Carrollton	Lawrence, Matthew (a)	Dallas
Diepholz, Tayler (a)	Dallas	Logan, Liam (a)	Dallas
Dobbs, Dylan (a)	Mckinney	Lovell, Danny (a)	Dallas
Dodson, Jeff (a)	Flower Mound	Lumsden, Nick (a)	Escondido
Dortch, Darren (a)	Dallas	Marland, Stephen (a)	
Elliott, Jimmy (a)	Fort Worth	Massa, Bobby (a)	Dallas
Estep, Kip (a)	Rockwall	Mccabe, Andy (a)	Dallas
Evans, Tanner (a)	Abilene	Mccaslin, Benjamin (a)	Dallas
Ezmerlian, Gary (a)	Fort Worth	Mccoy, Craig (a)	Mckinney
Fallon, Peter (a)	Lantana	Mcgraw, Lucas (a)	Dallas
Fant, Jonathan (a)	Dallas	Miller, Kade (a)	Waco
Fawcett, Scott (a)	Frisco	Miller, Matt (a)	Mckinney
Fernandez, Ben (a)	Dallas	Minucci, Jeff (a)	Mckinney
Ferrero, Thomas (a)	Dallas	Moore, Stephen (a)	Savannah
Fishman, Sam (a)	Dallas	Morley, Dwayne (a)	Houston
Fitzpatrick, Sean (a)	Houston	Neal, Ryan (a)	Van Alstyne
Flanagan, Michael (a)	Dallas	Neidermire, Steve (a)	Dallas
Flickinger, Austin (a)	Roanoke	Neyra, Matthew (a)	Greenville
Forrest, Craig (a)		Nierling, Richard (a)	Dallas
Fraley, Justin (a)	Allen	Nuss, Kyle (a)	Dallas
Freedman, Jeremy (a)	Dallas	Palmer, Tyler (a)	Irving
Frost, Sean (a)	Dallas	Parker, Greg (a)	Dallas
Fry, Justin (a)	Grapevine	Parson, Andrew (a)	Carrollton
Frye, Jordan (a)	Colleyville	Perez, Ronnie (a)	Muleshoe
Gadawski, Kenneth (a)	Frisco	Petrash, Frank (a)	Dallas
Garner, Doug (a)	Madison	Phelps, Brad (a)	Mckinney
Gerson, Elliot (a)	Dallas	Pickavance, Cole (a)	Dallas
Glanton, Garrett (a)	Dallas	Pomakov, Anton (a)	Dallas
Glover, Jon (a)	Prosper	Ray, Mitchell (a)	Roanoke
Graham, Harris (a)	Justin	Redman, Kyle (a)	Lewisville
Gray, Justin (a)	Prosper	Richards, David (a)	Dallas
Griffith, Brad (a)	Carlsbad	Roberge, David (a)	Lewisville
Grivas, Guy (a)	Trophy Club	Rodgers, Billy (a)	Fort Worth



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<u>Name</u>	<u>City</u>
Rubatt, Adam (a)	Dallas
Salem, Rashid (a)	Westalke
Sams, Zach (a)	Argyle
Sanders, Matt (a)	Waco
Schultz, David (a)	Dallas
Schultz, Kevin (a)	Tulsa
Schultz, Mark (a)	Dallas
Shropshire, Grady (a)	Fort Worth
Smith, Clayton (a)	Ft Worth
Stayer, Pat (a)	Dallas
Strickland, Keith (a)	Mount Pleasant
Sullivan, Mark (a)	Dallas
Sullivan, Matthew (a)	Lewisville
Tauscher, Joe (a)	Dallas
Thomsen, Kevin (a)	Dallas
Tiner, Zachariah (a)	Dallas
Trimm, Neil (a)	Madison
Turner, John (a)	Houston
Van De Motter, Brian (a)	Haslet
Waldrip, Ted (a)	Grapevine
West, Stephen (a)	Dallas
Wheeler, Christopher (a)	Addison
Wine, John (a)	College Station
Winslett, Scott (a)	Dallas
Witcher, John (a)	Plano
Wolff, Jeff (a)	Dallas
Wolf, Jordan (a)	Fort Worth
Wolf, Travis (a)	Fort Worth
Woolston, Brett (a)	Prosper
Zias, Nick (a)	Lubbock

<u>Name</u>	<u>City</u>
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## **USGA PACE OF PLAY POLICY**

### **Summary**

When a group is out of position at any check-point the players in the group are subject to penalty under the USGA Pace of Play Policy. Players in a group that has missed one or more check-points will be subject to penalty according to the following schedule of penalties pending final determination of whether a breach or breaches of this policy have occurred:

Check-points will be on completion (flagstick in the hole) of the 9<sup>th</sup> and 18<sup>th</sup> holes.

1<sup>st</sup> missed check-point – subject to one (1) penalty stroke

2<sup>nd</sup> missed check-point – subject to additional two (2) penalty strokes; total of three (3) penalty strokes for the round

### **Maximum Allowable Time**

Play is in groups of three (3). Each group is allotted 2 hours and 20 minutes to complete holes 1 through 9 and 2 hours and 21 minutes to complete holes 10 through 18, plus turn time (5 minutes for 9 to 10 ) at a pace in accordance with the time chart below. When a group falls behind – regardless of reason – it must regain its position. Time for ball searches, rulings and walking or shuttle time between holes is included in the allotted time.

### **Definition of “Out of Position” – Stroke Play**

First Group: The first group (off the 1<sup>st</sup> and 10<sup>th</sup> holes) is out of position if they take more than the allotted time to finish a check-point hole; see below check-point time table.

Following Groups: A following group is out of position if they:

- a) take more than the allotted time to finish a check-point hole; and
- b) complete play of a check-point hole more than 14 minutes after the preceding group completed play of that hole.

Time charts outlining the time per hole, including the finish times for the check-point holes are below.

Check-points: Play of the hole must be completed in the following amount of time, groups of four (3):

<b>Check-points:</b>	<b>1<sup>st</sup> / 2<sup>nd</sup></b>
Hole 1 Start	2:20 / 4:41 total
Hole 10 Start	2:21 / 4:41 total

### **Group Out of Position**

When a group is out of position at a check-point, they will be notified by a member of the Rules Committee. When a group has been notified of a missed check-point, that group is expected to regain its position before reaching the next check-point. If that group reaches the next check-point out of position, each player in the group may incur the applicable penalty for a breach of this policy. Any group that is out of position may be monitored by a member of the Rules Committee.

A player concerned about a non-responsive (slow) player in their group, who is delaying play, may request a Rules Committee member to monitor the group in case the group is or becomes liable to penalty under these guidelines.

### **Final Determination Regarding Break and Review Process**

Before returning their scorecard, a player who is subject to penalty during their round may consult with the Rules Committee to determine if they have incurred a penalty under this policy. The Rules Committee will determine that a player who has been found to be out of position is not in breach of this policy only if:

- a) the player was delayed by the Rules Committee; or
- b) the player was delayed by a circumstance beyond the control of the player or their group; or
- c) the player was delayed by another player in the group.

A player who was out of position during their round and who elects not to consult with the Rules Committee to determine whether they were in breach of this policy is deemed to be in breach of this policy and incurs a penalty or penalties according to the above schedule of penalties. If a player or group incurs a penalty or penalties, they are applied to the check-point hole(s) where the breach occurred.

## EVACUATION PLAN: STOPPING AND RESUMING PLAY

### Stopping and Resuming Play

An immediate suspension will be signaled by one prolonged airhorn note. All other types of suspension will be signaled by three consecutive airhorn notes. Resumption of play will be signaled by two short airhorn notes.

- **Immediate Suspension (Imminent Danger):** One prolonged airhorn note. All players must stop play at once and must not make another stroke until the Committee Resumes Play. See Rule 5.7b(1).
- **Normal Suspension (Darkness or Unplayable Course Conditions):** Three consecutive airhorn notes. If all players in the group are between two holes, they must stop play and must not make a stroke to begin another hole until the Committee resumes play. If any player in the group has started a hole, the players may choose either stop play or to play out the hole. See Rule 5.7b(2).
- **Resuming Play:** Two short airhorn notes. See Rule 5.7c.

Local Rule as prescribed in Section 8 of the Committee Procedures is in effect. Model Local Rule J-1.

***Penalty for Breach of Rule 5.7b and Rule 5.7c – Disqualification***

### Practice Areas

- **Immediate Suspension (Dangerous Situation):** All practice facilities are closed during an immediate suspension for a dangerous situation until the Committee has declared them open. Players who practice on closed practice areas will be asked to stop practicing; failure to stop practicing may result in disqualification.
- **Normal Suspension:** Players may practice as the Committee provides.

### Evacuation Procedure

- **Immediate Suspension (Dangerous Situation):** Players must immediately evacuate to the listed locations.
- **Normal Suspensions:** Unless otherwise instructed by the Committee, players are to proceed to the listed locations.

### Where to Evacuate and Pick-Up Areas

Hole 1: clubhouse	Hole 10: clubhouse
Hole 2: clubhouse	Hole 11: clubhouse
Hole 3: clubhouse	Hole 12: clubhouse
Hole 4: clubhouse	Hole 13: clubhouse
Hole 5: clubhouse	Hole 14: clubhouse
Hole 6: clubhouse	Hole 15: clubhouse
Hole 7: clubhouse	Hole 16: clubhouse
Hole 8: clubhouse	Hole 17: clubhouse
Hole 9: clubhouse	Hole 18: clubhouse

- **Other on Course Shelters and Restrooms:** n/a
- **Clubhouse Evacuation Rooms:** Main dining room, pro shop or other areas designated by the Committee

## **SUGGESTIONS TO STAY HYDRATED DURING PLAY**

**If there is a medical emergency, please find someone with a radio or call 911.**

### **GENERAL PRECAUTIONS**

- Players and Spectators should be prepared to protect themselves from the heat. Players and spectators should bring umbrellas, nutritional snacks, sunscreen, light colored clothing, hats, etc.
- If you experience weakness, headache, trouble concentrating, nausea, muscle cramping or other symptoms in the heat, seek medical attention immediately.

### **BEFORE THE START OF ACTIVITY**

- It's important to make sure you're well hydrated during the few days leading up to your long activity day.
- An hour before you start your activity, try to drink about 16 ounces of water or other non-caffeinated fluid.
- Staying hydrated is critical to your performance and, more importantly, for preventing heat-related illnesses. Dehydration in athletes may lead to fatigue, headaches, decreased coordination, and muscle cramping. Other heat-related illnesses, such as heat exhaustion and heatstroke, have even more serious consequences. Athletes need to pay attention to what and how much you are drinking before, during and after activity.
- Make sure you're hydrated before you start your golf game, you should drink another 4 to 8 ounces' right before you start.

### **DURING THE ACTIVITY**

- A general rule of thumb for fluid consumption during your golf game: You should take in 4 to 6 ounces of fluid every 20 minutes during your physical activity.
- Some of your fluid intake should include a sports drink to replace lost sodium and other minerals (electrolytes). The carbohydrates and electrolytes in the sports drink also can help you absorb the fluids faster.

**Pre-hydrate yourself before, hydrate during, and after your golf game!**

### **WHAT TO EAT BEFORE A ROUND OF GOLF**

- Eat lightly in the two hours leading up to tee time. Food in your digestive system diverts blood away from your brain and muscles, affecting concentration and physical performance. A meal approximately 1 ½ to 2 hours prior to play is ideal.
- Eat high quality complex carbohydrates, keep protein and fat intakes moderate since these slow down digestion. Eat slow and chew well.
- Drink pure water to adequately hydrate. Also, fresh fruits are great source of nutrition as well hydration source. However, never drastically alter your normal eating patterns prior to competition.

### **WHAT TO EAT DURING A ROUND OF GOLF**

- Take a mix of dried fruit and nuts. Eat just small amounts throughout the round to keep energy and concentration levels regulated. Organic nutrition bars are a convenient snack that can help keep blood sugar levels steady. Avoid the high glycemic varieties.
- Sip water regularly, especially on hot days where you sweat more.

### **WHAT TO EAT AFTER A ROUND OF GOLF**

- Consume a combination of protein and carbohydrate-rich foods and drinks as soon as possible after your round to replenish glycogen stores and replace fluids that have been lost.
- Replace potassium or sodium that has been lost during competition by using foods. Fruits and vegetables are excellent sources of potassium.