

QUALIFYING INFORMATION FOR PLAYERS

HOST CLUB

Stonebridge Ranch Country Club - Dye Course
7003 Beacon Hill Rd
McKinney, TX 75072
972-529-5993
[Stonebridge Ranch CC](#)

FORMAT/QUALIFYING PLACES: 36 Holes of stroke play Qualifying. The players are competing for 3 qualifying spots and 2 alternate positions in the 2023 U.S. Amateur Championship to be played August 14-20, 2023 at Cherry Hills Country Club in Cherry Hills Village, Colorado.

TOURNAMENT YARDAGE BOOK: The Texas Golf Association has partnered with Strackaline for its players to purchase Strackaline Tournament Yardage Books for USGA Qualifying. Use the code "TXGA" to receive the discount or [click here](#) to order. **Note: Orders should be given a full week for order processing and delivery.**

CHECK-IN: Upon arrival, please proceed to Check-in Tent to receive Hole Location Sheet, Players Notice, Pace of Play Guidelines, Evacuation Plan, etc.

STARTING TIMES: Pairings and Starting times will be released on July 13, 2023. Starting times, pairings and complete results can be found by visiting the Texas Golf Association website at www.txga.org.

PRACTICE RANGE: Opens at 6:30 am.

CADDIES: Caddies are permitted, but must be provided by the player. Caddies must walk unless the TGA's extreme heat cart policy is implemented, which will be determined by the TGA leading up to the qualifying date. Caddies must follow the same policies (including dress code) as the players.

TRANSPORTATION: Players **MUST WALK** at all times during the stipulated round but are permitted to use transportation when furnished by the Committee (Officials and Shuttles). Push/Pull Carts are allowed.

SPECTATOR CARTS: Spectator carts are not permitted.

PRACTICE ROUND AVAILABILITY: Please contact Pro Shop to schedule tee times. Stonebridge Ranch Country Club: (972) 529-5993

PLAYOFF: In the event of a tie for the last qualifying places, there will be a hole-by-hole playoff to determine the final qualifiers and the 1st and 2nd alternate if necessary. All announcements regarding the play-off will be made at the public scoreboard upon completion of the qualifying round.

FOOTWEAR: Shoes with traditionally-designed spikes (regardless of composition, i.e., ceramic, plastic, etc.) or spikes, regardless of design, comprised either entirely or partially of metal (if such metal may come in contact with the course) are prohibited during the stipulated round. Penalty for breach of this condition: **DISQUALIFICATION**.

GROOVES: The players clubs **must conform** to the grooves and punch mark specifications in The Rules of Golf that are effective from January 1, 2010 (see Model Local Rule G2).

DISTANCE MEASURING DEVICES: A player may obtain distance information by use of a distance-measuring device. If during the **stipulated round** a player uses the device to gauge or measure other conditions that might affect his play (e.g. elevation changes, wind speed, etc.) the player is in breach of **Rule 4.3**, for which the penalty is Two Strokes and for any subsequent offense of **Rule 4.3 – Disqualification**.

U.S. Amateur Qualifying
Stonebridge Ranch CC (Dye) | McKinney, TX
July 17, 2023



in association with



EVACUATION PLAN: In the event of a discontinuance of play during the qualifier, players must adhere to the evacuation plan distributed by the Committee at the Check-in Tent.

QUALIFYING ROUND FEES: Fees are included in the USGA championship entry fee.

GOLF SHOP/LOCKER ROOM/PRACTICE AREAS: Players will have access to the Clubhouse and Practice Areas.

PERSONAL APPEARANCE: In Sectional Qualifying stages and the Championships proper, players must be neat in appearance with respect to clothing and personal grooming. The Committee in charge decides whether this requirement has been met, and has the authority to withdraw the entry of a player who does not comply. The wearing of short pants is permitted in this Local Qualifier.

FOOD SERVICE: Food and Beverage will be available for purchase in the clubhouse at Stonebridge Ranch CC.

LOCAL ACCOMMODATIONS: There are a number of hotels available nearby in the McKinney area.

OFFICIAL IN CHARGE:

Jason R. Smith
903-715-5182
smithjasonr@yahoo.com



Field List

Stonebridge Ranch CC (Dye Course) | Mon, July 17 2023

<u>Name</u>	<u>City</u>	<u>Name</u>	<u>City</u>
Aerrabolu, Aryan	Plano, Texas	Matthews, True	Trophy Club, Texas
Alford, Burke	Shreveport, Louisiana	McIntyre, Jim	Frisco, Texas
Amerine, Travis	Dallas, Texas	McNamara, Paul	Austin, Texas
Anderson, Marcus	Prosper, Texas	Melendrez, Kenneth	Dallas, Texas
Anis, Ishraaq	Frisco, Texas	Mello, Sean	Plano, Texas
Barch, Chandler	Melissa, Texas	Miller, Matt	McKinney, Texas
Beauchamp, Jack	Grapevine, Texas	Millsap, Hunter	McKinney, Texas
Berliner, Seth	Greenwood Village, Colorado	Morales, Zachary	McKinney, Texas
Bighaus, Xavier	McKinney, Texas	Napier, Mason	Paris, Texas
Campbell, Seth	Lovelady, Texas	Nutt, Mason	Prosper, Texas
Chutke, Advait	Flower Mound, Texas	Pabin, Jay	Lucas, Texas
Dean, Ethan	Kaufman, Texas	Panchu, Haran	Frisco, Texas
Delarosa, Ben	Dallas, Texas	Park, Joseph	Carrollton, Texas
Dobbs, Dylan	McKinney, Texas	Parker, Greg	Dallas, Texas
Dossey, Luke	Austin, Texas	Phelps, Brad	McKinney, Texas
Dulany, Kaelen	Keller, Texas	Pheng, Nathan	Frisco, Texas
Estonilo, Elijah	Allen, Texas	Pounds, Aaron	The Woodlands, Texas
Evans, Drew	Dallas, Texas	Prone, Diego	Argentina
Ezmerlian, Gary	Fort Worth, Texas	Ramesh, Kavin	Dallas, Texas
Fang, Ethan	Plano, Texas	Sewell, Sam	Lantana, Texas
Frost, Sean	Dallas, Texas	Shofner, Daniel	Lewisville, Texas
Goldston, Rawlins	Irving, Texas	Solis, John	Laredo, Texas
Gonzalez, Alejandro	Mexico	Starks, Garrett	Dallas, Texas
Greywall, Kai	McKinney, Texas	Stout, Preston	Dallas, Texas
Griggs, Matthew	Carrollton, Texas	Turrentine, Sloan	McKinney, Texas
Guan, Henry	Irving, Texas	Valickus, Adam	Fort Worth, Texas
Gwin, Robert	Montgomery, Texas	Vinar, Kendrick	Dallas, Texas
Harlock, Cameron	New Zealand	Wagner, William	Dallas, Texas
Hays, Ben	Dallas, Texas	Warmbrod, Andrew	The Colony, Texas
Heidrick, Sean	McKinney, Texas	Weibel, Hudson	Dallas, Texas
Hill, Price	Boerne, Texas	Westmoreland, Jason	Dallas, Texas
Huddy, Walker	Dallas, Texas	Wheeler, Christopher	Carrollton, Texas
Humphries, J Holland	Austin, Texas	Zorn, Thomas	McKinney, Texas
Hurd, Sterling	Austin, Texas		
Istnick, Jake	Dallas, Texas		
Johnson, Pierce	Dallas, Texas		
Jones, Pierce	Dallas, Texas		
Juillerat, Jeffrey	Fort Worth, Texas		
Kittelberger, Holden	Katy, Texas		
Kopenhaver, Alex	McKinney, Texas		
Lane, Gaven	Argyle, Texas		
Lantz, Cole	McKinney, Texas		
Larose, Michael	Plano, Texas		
Lawson, Andrew	Dallas, Texas		
Lee, Byungho	Republic Of Korea		
Leon, Trent	Fort Worth, Texas		
Livermore, Will	Frisco, Texas		
Logan, Liam	Dallas, Texas		
Manias, Minas	Frisco, Texas		
Martin, Nicholas	Dallas, Texas		
Marzilio, Vicente	Argentina		

Hole	1	2	3	4	5	6	7	8	9	Out
Par	4	4	5	4	3	4	5	3	4	36
Yardage	412	426	511	431	206	470	535	178	463	3632
Pace of Play	15	15	18	15	13	15	18	13	15	02:17
Hole	10	11	12	13	14	15	16	17	18	In
Par	4	4	3	5	4	4	5	3	4	36
Yardage	433	415	200	539	390	460	613	211	467	3728
Pace of Play	15	16	13	18	15	15	17	13	16	02:18
										Total
										72
										7360

USGA PACE OF PLAY POLICY

Summary

When a group is out of position at any check-point the players in the group are subject to penalty under the USGA Pace of Play Policy. Players in a group that has missed one or more check-points will be subject to penalty according to the following schedule of penalties pending final determination of whether a breach or breaches of this policy have occurred:

Check-points will be on completion (flagstick in the hole) of the 9th and 18th holes.

1st missed check-point – subject to one (1) penalty stroke

2nd missed check-point – subject to additional two (2) penalty strokes; total of three (3) penalty strokes for the round

Maximum Allowable Time

Play is in groups of three (3). Each group is allotted 2 hours and 13 minutes to complete holes 1 through 9 and 2 hours and 18 minutes to complete holes 10 through 18, plus turn time (7 minutes for 9 to 10 and 18 to 1) at a pace in accordance with the time chart below. When a group falls behind – regardless of reason – it must regain its position. Time for ball searches, rulings and walking or shuttle time between holes is included in the allotted time.

Definition of “Out of Position” – Stroke Play

First Group: The first group (off the 1st and 10th holes) is out of position if they take more than the allotted time to finish a check-point hole; see below check-point time table.

Following Groups: A following group is out of position if they:

- take more than the allotted time to finish a check-point hole; and
- complete play of a check-point hole more than 14 minutes after the preceding group completed play of that hole.

Time charts outlining the time per hole, including the finish times for the check-point holes are below.

Check-points: Play of the hole must be completed in the following amount of time, groups of three (3):

Check-points:	1 st / 2 nd
Hole 1 Start	2:13 / 4:38 total
Hole 10 Start	2:20 / 4:38 total

Group Out of Position

When a group is out of position at a check-point, they will be notified by a member of the Rules Committee. When a group has been notified of a missed check-point, that group is expected to regain its position before reaching the next check-point. If that group reaches the next check-point out of position, each player in the group may incur the applicable penalty for a breach of this policy. Any group that is out of position may be monitored by a member of the Rules Committee.

A player concerned about a non-responsive (slow) player in their group, who is delaying play, may request a Rules Committee member to monitor the group in case the group is or becomes liable to penalty under these guidelines.

Final Determination Regarding Break and Review Process

Before returning their scorecard, a player who is subject to penalty during their round may consult with the Rules Committee to determine if they have incurred a penalty under this policy. The Rules Committee will determine that a player who has been found to be out of position is not in breach of this policy only if:

- the player was delayed by the Rules Committee; or
- the player was delayed by a circumstance beyond the control of the player or their group; or
- the player was delayed by another player in the group.

A player who was out of position during their round and who elects not to consult with the Rules Committee to determine whether they were in breach of this policy is deemed to be in breach of this policy and incurs a penalty or penalties according to the above schedule of penalties. If a player or group incurs a penalty or penalties, they are applied to the check-point hole(s) where the breach occurred.

EVACUATION PLAN: STOPPING AND RESUMING PLAY

Stopping and Resuming Play

An immediate suspension will be signaled by one prolonged airhorn note. All other types of suspension will be signaled by three consecutive airhorn notes. Resumption of play will be signaled by two short airhorn notes.

- **Immediate Suspension (Imminent Danger):** One prolonged airhorn note. All players must stop play at once and must not make another stroke until the Committee Resumes Play. See Rule 5.7b(1).
- **Normal Suspension (Darkness or Unplayable Course Conditions):** Three consecutive airhorn notes. If all players in the group are between two holes, they must stop play and must not make a stroke to begin another hole until the Committee resumes play. If any player in the group has started a hole, the players may choose either stop play or to play out the hole. See Rule 5.7b(2).
- **Resuming Play:** Two short airhorn notes. See Rule 5.7c.

Local Rule as prescribed in Section 8 of the Committee Procedures is in effect. Model Local Rule J-1.

Penalty for Breach of Rule 5.7b and Rule 5.7c – Disqualification

Practice Areas

- **Immediate Suspension (Dangerous Situation):** All practice facilities are closed during an immediate suspension for a dangerous situation until the Committee has declared them open. Players who practice on closed practice areas will be asked to stop practicing; failure to stop practicing may result in disqualification.
- **Normal Suspension:** Players may practice as the Committee provides.

Evacuation Procedure

- **Immediate Suspension (Dangerous Situation):** Players must immediately evacuate to the listed locations.
- **Normal Suspensions:** Unless otherwise instructed by the Committee, players are to proceed to the listed locations.

Where to Evacuate and Pick-Up Areas

Hole 1: clubhouse	Hole 10: clubhouse
Hole 2: #2 green	Hole 11: #7 or #11 green
Hole 3: #3 green	Hole 12: #11 green
Hole 4: #2 or #3 green	Hole 13: #14 green
Hole 5: #2 green	Hole 14: #14 green
Hole 6: #7 or #11 green	Hole 15: #14 green
Hole 7: #7 or #11 green	Hole 16: #14 green
Hole 8: clubhouse	Hole 17: #14 green or clubhouse
Hole 9: clubhouse	Hole 18: clubhouse

- **Other on Course Shelters and Restrooms:** #2/#6 & #7/#14
- **Clubhouse Evacuation Rooms:** Main dining room, pro shop or other areas designated by the Committee

SUGGESTIONS TO STAY HYDRATED DURING PLAY

If there is a medical emergency, please find someone with a radio or call 911.

GENERAL PRECAUTIONS

- Players and Spectators should be prepared to protect themselves from the heat. Players and spectators should bring umbrellas, nutritional snacks, sunscreen, light colored clothing, hats, etc.
- If you experience weakness, headache, trouble concentrating, nausea, muscle cramping or other symptoms in the heat, seek medical attention immediately.

BEFORE THE START OF ACTIVITY

- It's important to make sure you're well hydrated during the few days leading up to your long activity day.
- An hour before you start your activity, try to drink about 16 ounces of water or other non-caffeinated fluid.
- Staying hydrated is critical to your performance and, more importantly, for preventing heat-related illnesses. Dehydration in athletes may lead to fatigue, headaches, decreased coordination, and muscle cramping. Other heat-related illnesses, such as heat exhaustion and heatstroke, have even more serious consequences. Athletes need to pay attention to what and how much you are drinking before, during and after activity.
- Make sure you're hydrated before you start your golf game, you should drink another 4 to 8 ounces' right before you start.

DURING THE ACTIVITY

- A general rule of thumb for fluid consumption during your golf game: You should take in 4 to 6 ounces of fluid every 20 minutes during your physical activity.
- Some of your fluid intake should include a sports drink to replace lost sodium and other minerals (electrolytes). The carbohydrates and electrolytes in the sports drink also can help you absorb the fluids faster.

Pre-hydrate yourself before, hydrate during, and after your golf game!

WHAT TO EAT BEFORE A ROUND OF GOLF

- Eat lightly in the two hours leading up to tee time. Food in your digestive system diverts blood away from your brain and muscles, affecting concentration and physical performance. A meal approximately 1 ½ to 2 hours prior to play is ideal.
- Eat high quality complex carbohydrates, keep protein and fat intakes moderate since these slow down digestion. Eat slow and chew well.
- Drink pure water to adequately hydrate. Also, fresh fruits are great source of nutrition as well hydration source. However, never drastically alter your normal eating patterns prior to competition.

WHAT TO EAT DURING A ROUND OF GOLF

- Take a mix of dried fruit and nuts. Eat just small amounts throughout the round to keep energy and concentration levels regulated. Organic nutrition bars are a convenient snack that can help keep blood sugar levels steady. Avoid the high glycemic varieties.
- Sip water regularly, especially on hot days where you sweat more.

WHAT TO EAT AFTER A ROUND OF GOLF

- Consume a combination of protein and carbohydrate-rich foods and drinks as soon as possible after your round to replenish glycogen stores and replace fluids that have been lost.
- Replace potassium or sodium that has been lost during competition by using foods. Fruits and vegetables are excellent sources of potassium.



Local Rules and Terms of the Competition

FOR 2023 USGA CHAMPIONSHIPS

The Rules of Golf as approved by the United States Golf Association and R&A Rules Limited govern play. These Local Rules and Terms of the Competition are in effect at all USGA championships and qualifying rounds. See applicable championship or qualifying round notice to players and entry application for modifications or additions to these Local Rules and Terms of the Competition. Complete text of the Rules and Local Rules may be found in the Official Guide to the Rules of Golf, effective January 2023.

Unless otherwise noted, the penalty for breach of a Local Rule is the general penalty.

Out of Bounds — Defined by the line between the course-side points of white stakes and fence posts at ground level.

Penalty Areas — When a penalty area is defined on only one side, it extends to infinity. When a penalty area is connected to the out-of-bounds edge, the penalty area extends to and coincides with out of bounds.

Ground Under Repair — Defined by white lines. French drains are ground under repair. For grass-covered trenching, see Temporary Power Lines and Cables.

Ground under repair may include areas of unusual damage, including areas where spectators or other traffic has combined with wet conditions to affect materially the ground surface, but only when so declared by an authorized member of the Committee. When immediately adjacent to an immovable obstruction, such an area is part of that obstruction.

Relief from Seams of Cut Turf — Model Local Rule F-7 as prescribed in Section 8 of the Committee Procedures is in effect.

Immovable Obstructions — Include plastic bumpers on roads and paths, and mats secured to the ground with spikes when the bumpers or mats cover cables.

White-Lined Areas Tying Into Artificially Surfaced Roads and Paths — White-lined areas of ground under repair and the artificially surfaced roads, paths or other identified obstructions that they are connected to are a single abnormal course condition when taking relief under Rule 16.1.

Wood Chips and Mulch — Are loose impediments.

Integral Objects — Include objects when closely attached to trees and boundary objects, and artificial walls and pilings when located in penalty areas or in or adjacent to bunkers, and bunker liners.

An exposed bunker liner may be treated as ground under repair, but interference does not exist if the liner interferes only with the player's stance.

Temporary Power Lines and Cables — Model Local Rule F-22 as prescribed in Section 8 of the Committee Procedures is in effect.

Temporary Immovable Obstructions — Model Local Rule F-23 as prescribed in Section 8 of the Committee Procedures is in effect.

List of Conforming Driver Heads — Model Local Rule G-1 as prescribed in Section 8 of the Committee Procedures is in effect.

Groove and Punch Mark Specifications — Model Local Rule G-2 as prescribed in Section 8 of the Committee Procedures is in effect, except as modified by the applicable championship entry application.

List of Conforming Golf Balls — Model Local Rule G-3 as prescribed in Section 8 of the Committee Procedures is in effect.

Prohibiting Use of Motorized Transportation — Model Local Rule G-6 as prescribed in Section 8 of the Committee Procedures is in effect.

Broken or Significantly Damaged Club — Model Local Rule G-9 as prescribed in Section 8 of the Committee Procedures is in effect.

Missing Player or Marker Certification — Model Local Rule L-1 as prescribed in Section 8 of the Committee Procedures is in effect.

Pace of Play — See separate memorandum to players for pace of play policy, when applicable.

Stopping and Resuming Play — Model Local Rule J-1 as prescribed in Section 8 of the Committee Procedures is in effect.

All practice areas are closed during an immediate suspension for a dangerous situation until the Committee has declared them open. Players who practice on closed practice areas will be asked to stop practicing; failure to stop practicing might result in disqualification.

An immediate suspension will be signaled by one prolonged airhorn note. All other types of suspension will be signaled by three consecutive airhorn notes. Resumption of play will be signaled by two short airhorn notes.

Practice — Prior to and after a round in stroke play, a player may practice on the designated practice areas. Rule 5.2b covering practice in stroke play is modified in this way: A player may not practice on the competition course before or between rounds. Penalty for breach of Local Rule, see Rule 5.2.

When Competition Is Final — The competition is final when the trophy has been presented to the winner or, in the absence of a prize ceremony, when all scores have been approved by the Committee.