

Texas League Play Regular Season Matches

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Match Rule Sheet

- 1. Match Format:** Four-Ball Match Play
- 2. Tees:** The first two matches play from around 6,800 yards while the remaining two matches play from around 6,500 yards. In the scratch match only, if **all** players agree, players can play from a yardage further than 6,800 yards but never less.
- 3. Scoring:** A total of four (4) Four-Ball Match Play matches are combined for an overall team match. The front 9 is 1 point, back 9 worth 1 point, and the 18-hole match total worth 1 point. Ties are worth half the available points. Each four-ball match is worth 3 points, the overall team match day is worth 12 points.
- 4. Handicaps for League Play Matches:** For League Play matches, player's current handicap index, one day prior to the match date, is used for handicap calculation purposes. The current handicap index is then used to calculate the Course Handicap for the match.
- 5. Handicap Allowance:** The first two players from each team playing in the first match will play at scratch, regardless of their Course Handicap. If a Pro is playing, he must play in the first match. In all the remaining matches (2-4), the course handicap of all four players is reduced by the course handicap of the player with the lowest handicap in the group, who then plays from scratch. Example: Players A, B, C, D have a course handicap of 2, 4, 6, 8 respectively. Player A plays at scratch, B receives 2 strokes, C receives 4 strokes, D receives 6 strokes.
 - a. Plus Handicap:** In the event that a Plus Handicap is playing in one of the matches that require strokes to be given; the Plus Handicap becomes a scratch player (plays at 0) and everyone's handicap goes up from what it took to get the Plus Handicap to 0.
- 6. Advice Giver:** Under Rules 24.4(a), each team may appoint **one person** who may give advice to members of that team. If the designated person is playing in a match, he may not give advice (other than to his partner) until his match is complete.
- 7. Winner:** The team which earns 6.5 or more points is declared the overall match winner and will be credited with a win on their conference record, while the losing side gets a loss.
- 8. Ties:** If a match is tied 6-6, it is declared a tie. There is no playoff required for regular season matches.
- 9. Scoring/ Official Results:** Once the results of the match have been posted on the Official Scoreboard or been accepted by a person(s) in the scoring area, they are deemed to be officially announced. All Rules disputes must be solved before the results are officially announced. Once a match has been officially announced, there are to be no changes to the outcome of the match, unless there is a breach of player eligibility.
- 10. Posting of Individual Gross Scores:** *Player's will be responsible for posting their own 18-hole scores to GHIN if permitted under the Rules of Handicapping.*
- 11. Adoptions of Local Rules:** If there are any adoptions of Local Rules as prescribed in the Rules of Golf; that information should be clear and present to all players before the start of the match.

Adjusting Hole Scores– A Players Responsibility

Maximum Hole Score: Under the WHS, a player's maximum score for a hole is Net Double Bogey. However, given the format of play, players should not pick up their ball if they reach this score unless they are certain their score for the hole will not factor into the hole result.

Incomplete Holes or Conceded Strokes: If a player does not complete play of a hole, he is to record his most likely score for the hole.

Holes Not Played: If a match ends early and holes are not played, players are to turn in their scorecard with Net Par on the remaining holes.